

D&D Amusement Games

General Rules Guide

This is a generalized guide that informs D&D players on the rules for shooting in a D&D Sanctioned League. Any questions about the rules or anything not covered in this guide can be answered by Travis Wilkinson and/or Penny Donaldson, your league coordinators. Please visit www.ddamusement.com and FACEBOOK for specific league rules.

Travis Wilkinson – 715-347-8817
twilkinson@ddamusement.com

Penny Donaldson – 715-258-3777
pdonaldson@ddamusement.com

Scheduling/Forfeits:

- League matches will not be cancelled due to bad weather. It is the captain's responsibility to notify the opposing team captain.
- If a team requests for a make-up match, both team captains are responsible to notify the league coordinators. If a make-up date cannot be agreed upon between the two captains, the league coordinators will set a date.
- A team **MUST** grant a make-up match if a team, or part of a team, is playing in a sanctioned tournament or event.
- If a team does not show up within the leagues grace period without any notice, they will be charged a forfeit. Forfeited matches will be scored according to the best team score recorded for that week for that particular league.
- All games not played must still be paid for by both teams involved. This money **DOES NOT** go into the dart board!!!

Match/Game:

- League games will consist of 301, 501, and/or Cricket.
 - o All 01' Games:
 - May either be open out or master out, depending on the rules for that league.
 - The bullseye will count as 50 points.
 - Have either one or two scores per team per game.
 - If the league has 2 scores per team per game, there will be a freeze rule activated for those games.
 - A freeze rule means that a player cannot take out their score if their partner has a higher score than the two opponent's scores added together.
 - A player may go out if the scores are tied.
 - o Cricket Games:
 - There will be one score per team per game.
 - The bullseye will be split with a 25 point double and a 50 point single.
- The board is always right unless it is a winning dart.
- If a dart is sticking and it gives you the wrong points, the opposing team may allow the correct amount of points but is not required to. If it is a dart that would have won the game, then the opposing team is required to allow the correct amount of points.
- If a dart is thrown it may not be re-thrown.
- If a dart is dropped before a player throws, they may pick up the dart and throw it, even if the dart falls in front of the throwline.

Tournament Eligibility:

- D&D League Championship & Stansfield ~ 30 games
- WAMO ~ 60 games
- PPD Tournament of Champions ~ 350 games